

SURVEYING HISTORY

THE 100TH ANNIVERSARY OF THE END OF WORLD WAR I IS QUICKLY APPROACHING AND RESEARCHERS AND STUDENTS IN FRANCE HAVE BEEN BUSILY PRESERVING THE PAST. KRISTINE CARBER-WHITE REPORTS ON AN INTERNATIONAL COLLABORATION INTENDED TO IMMORTALISE THE WORK OF NEW ZEALAND SOLDIERS DURING 'THE GREAT WAR'

Dr Pasqual Sirguy had waited two years for this day and he was taking a few final minutes to savour the moment. It was a sunny morning in early 2017, and students, historians and scholars had gathered in Arras, France, to attend the remembrance ceremony of the Battle of Arras in World War I. While this year marks the official end of World War I, the commemoration marked a little-known, yet significant contribution of New Zealand to the war efforts in helping to win the legendary battle. His efforts would document one more chapter in the Great War as its centenary was approaching.

Sirguy is a senior lecturer in the National School of Surveying at the University of Otago in New Zealand. His attendance at the ceremony was the culmination of a two-year scanning project that captured more than half of the historic underground network of tunnels and quarries in Arras. During World War I, some 120,000 New Zealanders were sent overseas. Among them, were the men of the New Zealand Engineers Tunnelling Company (NZETC), a tough bunch made up of miners, quarrymen and labourers with a secret mission to help underground warfare

and thwart the advances of enemy forces. The tunnellers were the first New Zealanders deployed on the Western Front in March 1916. Ahead of a major battle planned by the allied forces to break the German front in April 1917, the tunnellers were tasked with connecting a network of abandoned chalk quarries, sometimes dating back to the Middle Ages, to create a 2.3km long subterranean passage where allied soldiers could easily move underground and take the enemy by surprise on the morning of the battle.

THE TUNNELS INCLUDED A LIGHT RAIL SYSTEM, FULLY EQUIPPED HOSPITAL, ELECTRIC LIGHTS, KITCHENS, LATRINES, RUNNING WATER AND LIVING QUARTERS

CARRIERE WELLINGTON
MEMORIAL DE LA BATAILLE D'ARRAS



© Pascal Sirguy



An animated flythrough of the 3D model created by the project © Chris Page

The tunnels and quarries were far from simple dirt shafts, however. They could accommodate 24,000 men and included a light rail system, fully equipped hospital, electric lights, kitchens, latrines, running water and living quarters. The goal was to develop these spaces so assault troops could live underground yet secretly access the frontline.

MOST OF THESE WERE TAKEN IN THE DARK SINCE THERE WAS NO NATURAL LIGHT

The tunnellers named the main quarries after towns from New Zealand, from Russell in the north down to Bluff in the south. After the war, the tunnels were forgotten until being rediscovered in the 1990s.

Sirguy and his colleague Richard

Hemi, also from the University of Otago, learned of the tunnels after Hemi attended the opening of a tunnel in Wellington honouring New Zealand's WWI involvement and the role of the counter-miners.

"I am from France and lived half an hour from the site but had never heard of the tunnels," Sirguy said.

Their interest piqued, they devised a project, LiDARRAS, to use LiDAR technology to capture a permanent digital record of the tunnels. It would require surveying and scanning what remained of the network and creating 3D models and virtual environment of the caverns.

Preparation

Having the right technology was critical. Sirguy had used Trimble products in his classes and, after talking with scanning expert Gregory Lepere in Trimble's France office, determined the Trimble TX8 3D laser scanner would be ideal for the project. The TX8 can collect one million points per second, producing 3D coordinates with millimetre precision. It has a photographic capability that assigns real colour to any point, enabling high-density colour data and realistic texturing of a 3D model, even in the dim light of the tunnels.

Sirguy and Hemi envisioned LiDARRAS as a bicultural project, with resources coming from universities in New Zealand and France in a collaborative effort. The University of Otago was already committed and Sirguy contacted L'École supérieure des géomètres et topographes (School of Geometers and Topographers) in Le Mans, France. Between the two schools, five students were chosen, with a lead student from each country committed for the long-term.

Safety was a primary consideration. Some of the network had been reinforced during the Cold War as fallout shelters and was deemed stable, but Sirguy's team met with archaeological experts from the city of Arras for a walk-through to assess the network. They confirmed that out of 2.3km of tunnels, at least half of the area could be safely accessed. While the tunnels were well ventilated by natural air currents, the team was still required to carry gas detectors as part of a strict health and safety plan. The temperature stayed at a consistent 10°C with 100% humidity.

There was a technical learning curve as well. Some the students had used Trimble's TX5 for scanning projects, but not the latest generation TX8. In addition, Lepere provided training on using the TX8 with a Nikon D7100, which would capture imagery at



A model of the entrance to the Wellington museum

90° intervals. A fish eye lens provides overlap between photos to create a single panorama at each scan station. While the scanner can measure in total darkness, researchers needed sufficient lighting for photography. The additional illumination came from battery-powered spotlights placed under the instrument tripod at each scanning station.

Three different exposures were captured from each station, with a total of 12 individual photos used to colourise a single scan station point cloud. To reduce error, each group of 12 photos was imported together. The software would use these to render a panorama. This process was completed for all 814 scans. The RealColor function in Trimble RealWorks 10.1 software was used to colourise each scan.

“The pictorial quality was excellent,” Sirguy said. “The TX8 made things so much easier. We captured everything possible. We recorded shapes and information, such as points and photos that were used to create photo-realistic renderings. Given the challenging light environment, we never thought we would get such quality.”

The project progresses

Students, with supervision from staff from each surveying school, worked eight hours a day and sometimes weekends during two survey campaigns totalling about six full weeks of underground fieldwork. The team alternated between underground and above ground, where they performed survey loops for geo-referencing and collected scans



**THE PROJECT OFFERED A
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ACADEMIC COLLABORATION
BETWEEN FRANCE AND NEW ZEALAND
TO PRESERVE A PIECE OF HISTORY**

An initial first test of meshing and texturing point clouds from the survey © Pascal Sirguy

A VISITOR

The LiDARRAS team received several visitors while completing the scanning, but one notable guest was professional photographer Ian Alderman, who was producing a documentary on the war. Alderman visited the students at the site, photographing the project and then gifting to them the photos of the team surveying the underground tunnels and quarries. One of Alderman’s photos was turned into a poster promoting surveying education and sent to teachers throughout New Zealand to show how surveying skills can be used to document history.



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of the cityscape to provide context to the underground structure.

They completed up to 63 scans per day and captured panoramic photos to colourise the point clouds. Scanning began in one quarry and progressed day by day to the end of another quarry. Once these scans were captured, the students moved to other areas of the subterranean network. Scans were initially processed in RealWorks for registration and georeferencing. Back at the hotel, they pre-processed the day's data to ensure it had been collected properly.

The Wellington quarry is a museum open to the public, so the students sometimes had to work around public tours. The pilot survey started right after the 13 November 2015 Paris terrorist attack, however, so most tours of the tunnels were cancelled and scanning in the museum was given priority. The speed of the TX8 was phenomenal, Sirguy said, and the ability to use it with an SLR camera was critical to the team's progress.

Over the course of the project, the team completed nearly 1,000 scans using mainly Trimble TX5 and TX8 scanners, collecting about 100 gigapoints (100 billion points), making it one of the largest scanning projects of its kind processed in New Zealand. The final resampled point cloud at 2mm spacing is about 25 gigapoints. The control network was established for the tunnel and quarries, but teams extended it to the outside, so they could get good GNSS static positions and tie it to the regional grid.

In addition to the scans, 9,768 high-resolution photos were captured and processed into 814 panoramas. A georeferenced network of 32 control marks, including outside and underground marks, was surveyed with static GNSS and total

stations. Closed traverses were used to carry control through the tunnels, and the network of observations was adjusted via least squares estimation. Scan data was processed in RealWorks to create a variety of digital data products, including raw scans; full scans that were registered, coloured and georeferenced; a resampled point cloud at 2mm between each point; and photo panoramas.

Sharing history

Shortly before the project was complete, Sirguy and his team were invited to attend the remembrance ceremony of the Battle of Arras in France and present the findings of the project. They shared details of their work and unveiled the latest animation of the underground network dataset. There were animations of the newly collected and processed data, including one of the quarries that was dedicated to the NZTC. The team also generated a fly-through inside the 3D point cloud, which showed where soldiers would have emerged into a trench on the allied front and exemplified the full extent of the completed survey.

To generate the fly-through, Sirguy had one of the students create a number of 'rush' animations of various sizes. Sirguy determined the speed and renderings. It took about two weeks to clip and mount the rushes together with music to form a narrative. The fly-through was later given to the museum.

Additional animations and navigable 3D models were created for museum and public use, and a 3D model has been archived as a digital record to ensure the many attributes of the structure are protected, including parts at risk of being lost through deteriorating chalk or alteration of tunnels due to urban development.

The work continues

The project didn't end with the commemoration. This summer, a regional agency conducting an inventory of tunnels in northern France approached Sirguy about his work at Arras. The agency had heard about the success of LiDARRAS and asked for assistance in producing a 'light' resampled version of the point cloud, as well as a footprint of the area scanned to contribute to its inventory.

"This is precisely the outcome we anticipated," Sirguy said. "It's pleasing to see how the project is contributing to other projects already."

Sirguy said his team is now in discussion with the New Zealand National Library about archiving the results. In addition, the Toitu Otago Settlers Museum, an early partner of the project, has invited them to give a lecture in the context of exhibitions of the World War I battles.

"LiDARRAS went beyond what we ever expected," Sirguy said. "The data and imagery were excellent, and we had everything documented and turned over to the city of Arras in time for the anniversary. But beyond its technical and historical merits for the general public, the project offered a unique opportunity for academic collaboration between France and New Zealand to preserve a piece of history, as well as sharing surveying education across generations and cultures."

Kristine Carber-White is a writer based in Silicon Valley



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